



UNITED STATES PATENT AND TRADEMARK OFFICE

UNITED STATES DEPARTMENT OF COMMERCE United States Patent and Trademark Office Address: COMMISSIONER FOR PATENTS P.O. Box 1450 Alexandria, Virginia 22313-1450 www.uspto.gov

APPLICATION NO.	FILING DATE	FIRST NAMED INVENTOR	ATTORNEY DOCKET NO.	CONFIRMATION NO
09/617,669	07/17/2000	Eric P. Traut	068167.0103	8184
75	90 08/06/2004		EXAMINER	
Steven J. Rocci			CHUONG, TRUC T	
Woodcock Washburn LLP Woodcock Place			ART UNIT	PAPER NUMBER
46th Floor			2179	
Philadelphia, P	A 19103		DATE MAILED: 08/06/2004	

Please find below and/or attached an Office communication concerning this application or proceeding.

Advisory Action

Application No.	Applicant(s)
09/617,669	TRAUT ET AL.
Examiner	Art Unit

--The MAILING DATE of this communication appears on the cover sheet with the correspondence address --

THE REPLY FILED 24 June 2004 FAILS TO PLACE THIS APPLICATION IN CONDITION FOR ALLOWANCE. Therefore, further action by the applicant is required to avoid abandonment of this application. A proper reply to a final rejection under 37 CFR 1.113 may only be either: (1) a timely filed amendment which places the application in condition for allowance; (2) a timely filed Notice of Appeal (with appeal fee); or (3) a timely filed Request for Continued

U.S. Patent and Trademark Office PTOL-303 (Rev. 11-03)

Continuation of 5. does NOT place the application in condition for allowance because: The reply does not overcome the final rejection which explained clearly that to be able to run and display an application written for a different operating system, the application calls are mapped into that operating system form which enable the application commands to be recognized by the library of function calls (col. 2 lines 32-47). It means the data of the second operating system will utilize a part of memory in the first operating system to run and display its data on the first operating system, and the memory in the first operating system clearly represents a piece of computer hardware; therefore, the mapping technique and utilizing a part of memory are how the emulated virtual machine actually works, and the operating systems are sharing the memory (hardware) during the process. By mapping application calls of different operating systems, Brown's system can operate and interact with the different operating systems using a GUI (figs. 3-4); therefore, the running windows of other operating systems are emulated on the GUI.

BEST AVAILABLE COPY